$this->arrClientsByID; -> all clients /all penguins

**$objClient->intIntRoom**

**$objClient->getCoins()**

**$this->intCoins = $intCoins - 10;**

**$objClient->strNickname; as $penguin->username**

**$objClient = $arrData[4]; -> $penguin = $this->penguins[$socket];**

$objClient->intPlayer as $penguin->id